# Imreat

Immersive Reflective Experience-based Adaptive Learning S-ROLE Workshop 7<sup>th</sup> July 2012

#### How to Augment Simulated Environments by Services supporting Self-regulated Learning? A Baseline Study

SEVENTH FRAMEWORK PROGRAMME

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# **Rationale of ImREAL**

- create effective virtual reality training simulation tools that adapt to trainees' past experiences or preconceptions
- closing the gap between the 'real-world' and the 'virtual-world'
- Services should respond to users' behaviour and adapt accordingly to the user model based on a pedagogical model
  Create services that can be connected to different simulators





#### S-ROLE workshop



# Self-Regulated Learning (SRL)

- SRL is composed of three cyclic learning phases: Forethought, Learning, Reflection (Zimmermann, 2002)
- Good SR learners use appropriate learning strategies and techniques
- Good SR learners achieve better learning results and are more motivated to learn

(Zimmerman, 2002; Veenmann, 2011)



"I expect you all to be independent, innovative, critical thinkers who will do exactly as I say!"



# **Pedagogical framework in ImREAL**

Integrated SRL cycles + Peer experience



S-ROLE workshop

Rome, 06-07-2012



# **Evaluation timeline**



#### Three services:

- Metacognitive Scaffolding (MSS)
- Intelligent Content Assembly (I-CAW)
- Web-based services for semantic enrichment (U-SEM)

S-ROLE workshop

Rome, 06-07-2012

# **Imreal** Metacognitive Scaffolding Service (MSS)

- Addressing evaluation question
  - o Can SRL be enhanced through

Metacognitive Scaffolding Services (MSS)?

- Formative evaluation approach
- Research foci of ImREAL MSS
- → Integrated ImREAL services
- Investigate: Impact on SRL reports, behaviour, qualitative feedback



Rome, 06-07-2012

http://www.empowertheuser.ie

S-ROLE workshop

Paper accepted @EC-TEL 2012



## Method

- TCD Medical students N = 143 (N = 131)
- Integration of the MSS in ETU simulator
- Comparison of baseline evaluation results (no MSS) and ETU simulator with MSS (providing of thinking prompts)
- Questionnaire on SRL (Fill Giordano, Lietzenberger & Berthold, 2010)
  - o 54 items
  - 6 main and 3 sub scales on metacognitive, cognitive and motivational strategies
  - Internal reliability: r = .65-82



## Results

#### Experience

- No experience with ETU simulator
- Experienced with interviews (97 %)
- limited experience with interviewing psychiatric patients (15 %)

#### ETU Simulator log data

- Duration in the simulator: 15.45 min (17.89)
- Scores 27.61 points (31.34)
- Went only through depression scenario during 1<sup>st</sup> user trial (mania and depression)
- No correlation with SRL scales

SRL results

- No change in SRL compared to baseline
- Highest usage of elaboration strategies

#### MSS

- Comparison of expected and empirical MSS prompt distribution
- More scaffolds on Information Management
- Less scaffolds on reflection



# **Discussion on results**

### SRL

- No correlation of log-data and SRL reports were observed needs to be investigated why?
- No changes in SRL  $\rightarrow$  long-term process

MSS

- learners seem to need more assistance in effectively processing information by hints to use more organizational, elaborative, summarizing or selective learning strategies
- rather confident in the reflection phase and wave the offer of scaffolds



## **Discussion on results**

#### Lessons learnt

- Provide MS at appropriate times
- Keep learners longer in simulation
- Provide additional services to promote SRL

#### Outlook

- Define indicators for SRL to provide MS at appropriate time
  - Also to avoid questionnaires
- If possible run post interview phase and provide QSRL again
- $2^{nd}$  user trial  $\rightarrow$  implementation of Affective MS
- Comparison of baseline evaluation, 1<sup>st</sup> and 2<sup>nd</sup> user trial



## **Evaluation of I-CAW**

### Evaluation question addressed

 Intelligent Content Assembly Workbench – semantic content browser to facilitate informal learning





## **Evaluation of I-CAW**



Send

http://www.youtube.com/watch?v=nXii2E6Y58Y

#### Search You Tube

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Example of I-CAW service



# **Evaluation of I-CAW**

## Results:

- Semantically augmented digital traces
  - provide valuable authentic examples
  - offer different point of views (filtered YouTube comments)
  - Provide stimulus for content contribution
- Nudges Signposting
  - All facts: mixed feedback on usefulness
  - Key facts: informative, helpful and relevant
  - Overview: Helpful starting point for exploration
- Nudges Prompts
  - Similarity: informative, relevant, helpful and task setting
  - Contradiction: considered as complementary knowledge

## **Imreal** U-SEM Evaluation: Learning Style Analysis on Twitter

Evaluation question addressed

 Does the augmented user modelling validly/correctly reflect the real world (i.e. are inferences made to user characteristics correct)?

#### Method

- Assess learning style of participants via Index of Learning Style
- Four types of learning styles based on the Felder-Silverman Learning Style Model (Felder & Silverman, 1988)
  - Sensing/intuitive (ILS: Felder & Spurlin, 2005)
  - Visual/verbal
  - Active/reflective
  - Sequential/global



• Participants provide Twitter username; 136 filled in ILS 51 participants with enough tweets

# **Imreal** U-SEM Evaluation: Learning Style Analysis on Twitter

#### Results

 Only for active/reflective classification approach was better than by chance

Lessons learnt

- Hard to get participants
- Interesting approach and might be useful for user model augmentation
- Different features might be used

Outlook

 Applying Methodology in different context → Cultural awareness study



# **Overall Conclusion in regard to SRL**

Simulators are strong on learning phase of SRL

ImREAL tries to support:

- Forethought phase through I-CAW
- Forethought and Reflection phase through (A)MSS
- All three phases through U-SEM

#### Contact:



Immersive Reflective Experience-based Adaptive Learning

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Thank you!

**TAT** 



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