# Management of Dynamic Context Models with Data Stream Processing

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# **Overview**

- Introduction
  - Context and context-aware applications
  - Data stream processing
- Context Management
- Dynamic Context Management
  - two application examples:
    - Sensor fusion for autonomous vehicles
    - Safe offshore operations
- Conclusions

# **Available Context Information**







# Context is any information that can be used to characterize the situation of an entity.

An entity is a **person**, **place**, or **object** that is considered **relevant to the interaction** between a user and an application, **including the user and applications** themselves.

# A system is context-aware

if it uses context to provide relevant information and/or services to the user, where relevancy depends on the user's task.

A. K. Dey. Understanding and using context. Personal and Ubiquitous Computing, 5(1):4–7, 2001.



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### Static and Dynamic Data Management ...



### Data Base Management Systems

- "store, then process"
- analytical queries
- one-time queries
- well-known technology
- user/application is active, data management passive



#### Data Stream Management Systems

- "on-the-fly" data processing
- real-time reaction on changes
- store only what needs to be kept
- register long-running queries
- user/application is passive, data management pushes data
- Complex event processing for temporal patterns

# **Features of Data Stream Management Systems**

- Programming Abstraction
  - declarative: query
  - functional: flow graph
  - $\rightarrow$  enables optimizations
  - $\rightarrow$  better maintanance of systems
  - → using a DSMS on data streams is like using a DBMS instead of files
- Data flow vs. event bus (as in many CEP engines)
  - execution of data flow processes only data items that are needed by a query
- Parallel execution of operators in graph
  → no shared memory
- Data streams can be unbounded:
  - issues with sorting, joins, aggregation
  - $\rightarrow$  approximate answers
  - $\rightarrow$  window semantics



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### However ...



Data Base Management Systems

- ACID properties, persistant storage
- well-established semantics (rel. algebra)
- well-established optimizers
- often deeply integrated into enterprise IT infrastructure
- can also cope with dynamic data management (triggers, repeated optimized queries, continuous queries, compiled queries)



Data Stream Management Systems

- main memory processing
- often non-deterministic results (depend on timing of streams)
- no standard query semantics (often relational algebra with extras, or many user-defined operators)
- new system in IT infrastructure
- has often to be combined with static data management



# **Context Management**

#### NSASG -VON OSSIETZKY How to get the context? versität not so annoying OLDENBURG shopping guide situation user is accepting shopping recommendations opening hours near by: San Pietro, related user's Musei Vaticani, Borgo A. timetable context Angelo, shopping sites user's speed inside Piazza San Pietro afternoon context location of user current time data type WGS84 coordinates **GML** Timestamp data 9,175; 48,7826 2005-10-18T20:47:00.000 **GPS**click on system gps . . . sensors Sensor clock clock map

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# **Context types**

- Geographic context: map data
  - Streets, buildings, land marks, points of interest, ...
  - Data source: geographic information systems (GIS)
  - Stationary objects, rarely changing
- Dynamic context: movement and change
  - People, vehicles, traffic situation, weather, ...
  - Data source: sensors
- Information context: digital world, "cyberspace"
  - web sites, documents, game objects, ...
- Technical context: infrastructure
  - access networks, topology, services, (printer, projector, ...)
- User context
  - activities, plans, preferences
  - often derived from dynamic context (e.g., camera, accelerometer)
  - highly sensitive!











## **Context characteristics**





# **Context characteristics**

- Context information is heterogeneous
  - discrete / continuous
  - multi-dimensional
  - multi-media
  - spatial
  - sensed / static / profiled / derived
- Context information may differ in quality; may be
  - unknown
  - ambiguous
  - imprecise
  - erroneous



- Context information differ in
  - type
  - information quality
  - temporal characteristics

- Sensed Context: Low persistence
  - may be inaccurate, unknown, or stale
  - source of errors
  - sensor failures
  - network disconnections
  - delays (in communication or processing)

# **Context characteristics**



- Context information needs temporal meta data
  - past state (history)
  - current state
  - future state (prediction)
  - changes in state over time
- Context has various dependencies
  - physical laws
  - ownership
    - who owns devices
    - which computers have a license to run
  - particular software
  - derivation rules for derived context

# Local context model or shared

- Local context model:
  - context management for just one application
  - design of components up to the software developer, but it's a good idea to seperate concerns:
    - from sensors to data
    - from data to context
    - from context to situation
- Shared context model:
  - common context management for several applications
  - design of components depends on "sharability"
  - can save tremendous amount of development time if several applications work in similar/overlapping (by space / by content) contexts







# **Anatomy of a context-aware application**



### and "sharability" of context information

Application- specific Standards for aggregation methods	Application	what the user / <b>other systems / the world</b> see
	Adaptation	how the application's behaviour changes
Easy to share	Situation	in what cases does adaption happen
Good for "views" Enable domain-specific standards	Context	any information that can be used to characterize the situation of an entity ["Deyfinition"]
	Data	data (e.g., from sensors, content) used by the system to determine context information



# **Dynamic Context Managment**

• within two applications

# Sensor Fusion Example (project SaLsA)

- Context-Model Generation for Safe Autonomous Transport Vehicles
  - Autonomic vehicles perform mobility operations with walking speed to ensure safety
  - Faster mobility requires specific knowledge of the environment
  - Realization via a dynamic context model based on sensor data with uncertainties
  - Using Data Stream
    System (DSMS) for
    Sensor Fusion





# Sensor fusion example: Sensors



- LMS100:
  - Indoor
  - Scanning Frequency: 25Hz / 50Hz
  - Resolution (Degree) : 0.5° 0.25°
  - Operating Range: 0.5m ... 20m
  - Field of View: 270 °
- LMS151:
  - Outdoor
  - Scanning Frequency: 25Hz / 50Hz
  - Resolution (Degree) : 0.5° 0.25°
  - Operating Range: 0.5m ... 50m
  - Field of View: 270 °



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# **Sensor fusion example: Processing**



- Merge Operator:
  - Calculates the occupy probability of each cell in the occupancy grid along each laser beam using a Bayesian Updater.
  - Number of laser beams depend on application settings:
    - 540 Beams (0.5 °) / 1080 Beams (0.25°)
  - Resulting in up to 54,000 points per second per sensors
- Spread Operator:
  - Realized using a Kernel-Operation in OpenCV to summarize the probabilities of each grid cell in the log domain
- Current approach requires ~150ms for one occupancy grid using an old Intel Core 2Duo CPU.



However, each beam can be processed in parallel.

# Semantically defined and deterministic processing

- System time independent
- Robust against race conditions or bursts

**Data Stream Management by Odysseus** 

Flexibe Open Source Data Steam Management Framework

Built-in optimization techniques

Time intervals as stream model

- Reduction of system load and latencies
- Framework architecture (OSGi)
  - Extensible for new requirements, operators, scheduling strategies,
  - Adaptable even at runtime







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## **SOOP Overview**





# **Real-Time Situation Analysis**







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# How to set up the Situation Analysis

How do we get there ...

- Use generic system architecture from context-aware applications!
  - Data: typed data from sensors
  - Context: relevant observable parameters from the enrivonment
    - E.g.: crew.position, sea.level, crane.status, ...
    - In SOOP: defined by the context model
  - Situation: relevant combination of context parameters
  - Adaptation/Application: warn crew

# In SOOP:

- Non-critical: current activity (from process model), general status of ressources
- Critical:
  - Hazards ("crew member overboard")
  - Trends towards hazards ("sea rising")



Application

Adaptation

Situation

Context



# **Situation models**

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- Situation definition:
  - Semi-formal description of the situation
  - Developed by domain experts
  - Uses system model (context variables)
- Situation model:
  - Executable query plan(s) based on context variables

higher level "view" on sensor data / context model

- Context definition:
  - Semi-formal description of parameters in the system model
- Context model:
  - Set of executable query plans to determine context parameters based on sensor data



# Conclusion



- Dynamic context models are needed in many (mobile) applications
- 2 example applications
  - sensor fusion for autonomous vehicles
  - environmental monitoring for safe offshore operations
- Challenges:
  - management of high update rates
  - sensor data (and thus context) quality, mainly
    - inaccuracy
    - staleness
    - existential uncertainty
  - modeling and maintanance of context models and situations
  - communication to mobile applications
- Data stream management can be one tool to work on these challenges

#### http://nexus.informatik.uni-stuttgart.de/COMOREA

CoMoRea 2013: 10th IEEE Workshop on Context Modeling and Reasoning San Diego, California, March 18-22, 2013 http://www.journals.elsevier.com/pervasive-and-mobile-computing



# Special Issue on Information Management in Mobile Applications

Submission deadline: November 30th, 2012 Expected Publication of Special Issue: 2013

The **Pervasive and Mobile Computing Journal (PMC)** is a professional, peer-reviewed journal that publishes high-quality scientific articles (both theory and practice) covering all aspects of pervasive computing and communications. Topics include, but not limited to:

... (a selection) ...

- Mobile computing systems and services
- Mobile grid and peer-to-peer computing
- Context-aware computing and location-based services and applications
- Service creation, discovery, management, and delivery mechanisms
- Middleware and agent technologies



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